

FASHION/2 (90 Hours)

Course No.: 74-55-60

COMPETENCY CHECKLIST

Student Name _____

Teacher Name _____ School Site _____

Start Date _____ Completion Date _____ Certificate Date _____

Teacher Signature _____ Student Signature _____

(Signatures verify completion of course competencies)

A. INTRODUCTION AND SAFETY (2 hrs)

- _____ 1. Scope and purpose of class
- _____ 2. Course as part of Linked Learning Initiative
- _____ 3. Class policies and procedures
- _____ 4. Class/workplace first-aid/emergency
- _____ 5. Occupations available in industry
- _____ 6. Promoting gender equality and non-trad.
- _____ 7. EPA impact on fashion & design practices
- _____ 8. MSDS as applies to fashion industry
- _____ 9. OSHA & fashion designers/manufacturers
- _____ 10. Employee/employer safety responsibility
- _____ 11. Safety test

B. RESOURCE MANAGEMENT (1 hr)

- _____ 1. Resource management in fashion/design
- _____ 2. Management of time, materials, personnel
- _____ 3. Effective resource management examples
- _____ 4. Profitability in resource management
- _____ 5. Managing environmental resources

C. TRADE MATHEMATICS REVIEW (4 hrs)

- _____ 1. Application of math in fashion design
- _____ 2. Problem solving using whole numbers
- _____ 3. Problem solving using fractions
- _____ 4. Problem solving using decimals
- _____ 5. Changing fractions to decimals
- _____ 6. Changing decimals to fractions
- _____ 7. English and metric units of length
- _____ 8. English and metric units of weight
- _____ 9. English/metric units of volume/capacity
- _____ 10. English/metric measurement problems
- _____ 11. Measure using tools common to industry
- _____ 12. List metric units in powers of ten
- _____ 13. Convert English numbers to metric system
- _____ 14. Convert metric units to English numbering
- _____ 15. Square roots of English numbers
- _____ 16. Geometric problem solving

- _____ 17. Algebraic problem solving
- _____ 18. Problem solving using percentages
- _____ 19. Reading and interpreting graphs
- _____ 20. Techniques using a calculator

D. DESIGN AND ILLUSTRATION II (27 hrs)

- _____ 1. Flat sketch vs. an illustration
- _____ 2. Demonstrate illustration techniques
- _____ 3. Definitions related to illustration
- _____ 4. Discuss listed illustration techniques
- _____ 5. Draw various listed items/techniques

E. SEWING & CONSTRUCTION TECHNIQUES (27 hrs)

- _____ 1. Discuss sewing and garment techniques
- _____ 2. Demonstrate sewing & garment techniques
- _____ 3. Demonstrate cutting & sewing items listed
- _____ 4. Define listed items related to competency
- _____ 5. Demonstrate listed techniques

F. PATTERNMAKING AND DRAPING (27 hrs)

- _____ 1. Features & functions of listed patterns
- _____ 2. Drafting techniques for listed items
- _____ 3. Review the basic figure types
- _____ 4. Demonstrate measuring & fitting techniques
- _____ 5. Draping
- _____ 6. Marking muslin/draping/transferring/fitting
- _____ 7. Define grade
- _____ 8. Grade rules
- _____ 9. How to grade a pattern
- _____ 10. Define terms related to competency
- _____ 11. Discuss listed production issues
- _____ 12. Develop cost sheet and price for garments

G. EMPLOYABILITY SKILLS REVIEW (2 hrs)

- _____ 1. Employer requirements
- _____ 2. Identify thru traditional & internet sources
- _____ 3. Electronic social networking in job search

- _____ 4. Update sample resumes
- _____ 5. Accurate/complete/legible job app
- _____ 6. Sample job application
- _____ 7. Importance of job enthusiasm
- _____ 8. Importance of appropriate job appearance
- _____ 9. Importance of upgrading of job skills
- _____ 10. Customer service in building relationships
- _____ 11. Appropriate interviewing techniques
- _____ 12. Resources to use for successful interview
- _____ 13. Appropriate follow-up procedures